Lecturer in Special Effects Modelmaking

Department:
School of Arts and Creative Technologies
Ref : CRT-114/A

Post:
Full-time

Salary:
Competitive Salary in the range of £37,467 – £43,434 per annum

*Closing date for applications:
12:00 noon on Monday 5 September 2022

Interviews are expected to take place week commencing 12 September 2022

For further details, please visit our website: https://www.bolton.ac.uk/staff-area/professional-services/about-hr/vacancies or request this by email: jobs@bolton.ac.uk.

If you would like to apply for the above role, please submit a covering letter (no more than 2 sides of A4) confirming your current salary, right to work in the UK and suitability for the post together with a full CV by email to: jobs@bolton.ac.uk Alternatively, please complete our University application form which can be found on our website.

Please ensure that your application specifies whether you would like to work full-time or are seeking to job share / work on a part-time basis.

Please also provide a clear indication of your specialist areas of expertise and remember to quote the reference number.

Candidates must be eligible to work in the UK, for more information please visit https://www.gov.uk/check-uk-visa. No agencies.

The University of Bolton is a "Teaching Intensive, Research Informed" higher education institution whose distinctive high quality, student-focussed, undergraduate and postgraduate programmes attract students from all over the world.

An exciting opportunity has arisen in the Centre of Film FX at the University of Bolton for a talented and innovative Lecturer in Special Effects Modelmaking due to the growth and development of the portfolio of programmes within the subject group.

The key duties of the role-holder will be to contribute to the delivery, development, research and administrative support of computing associated programmes across the Academic Group/School, which will include the academic and personal support of students.

Although a first degree/higher qualification in a related subject is essential, the University is particularly interested in candidates with a strong professional/industry background in the field of Special Effects in Modelmaking and a willingness to achieve a teaching qualification/HEA accreditation within dedicated timescales.

There are a number of different professional valued skillsets across the field of MMFX Candidates ideally would be able to demonstrate high level professional skills in one or more of the following areas.

- Moulding and casting techniques
- Resistant material manipulation and machining
- Painting and surface finishes

In addition, it is desirable to have a good understanding/awareness of structures, mechanisms and electrical/electronic systems.