

Suggested Open Day Schedule for Games

We've put the below together to help you plan your day, but please remember that you can tailor these to fit whatever information you need to prioritise at the Open Day. Subject level activities are going on until 4pm, please see the event guide for the full details.

Time	Activity	Room
8:30am - 9:00am	Arrival, sign in and collect information about the day	Chancellor's Building
9:00am - 10:00am	University Overview	Social Learning Zone, Chancellor's Building
10:00am - 10:30am	School of the Arts and Creative Technologies Overview	Social Learning Zone, Chancellor's Building
10:30am - 11:15am	Subject area overview presentation	X2-05, Rapture, National Centre for Motorsport Engineering
11:15am - 11:45am	Tour of the Games facilities and labs	X2-05, Rapture, National Centre for Motorsport Engineering
11:45am - 12:15pm	Subject area drop in; play games created by past students we will also demo workshops that you can try at home!	X2-05, Rapture, National Centre for Motorsport Engineering
12:30pm - 1:30pm	Campus Tour	Chancellor's Mall
1:30pm - 2:00pm	Lunch	Outlets across campus (entertainment in the Social Learning Zone!)
2:00pm - 2:45pm	Halls of Residence Tour	Orlando Village
2:45pm-3:45pm	Find out about student support, funding and careers	Chancellor's Mall

Don't forget to drop by and take part in the below throughout the day!

- Plant your freesias at the Marie Curie awareness table
- Say hello to one of the robots
- Attend one of the café chats, they're on page 36 of the event guide
- Speak to the Student Life Team about what student focused activities are being planned