



Lecturer in Special Effects Modelmaking

Department:

School of Arts and Creative Technologies
Ref : CRT-114/A

Post:

Full-time

Salary:

Competitive Salary in the range of
£37,467 – £43,434 per annum

***Closing date for applications:**

**12:00 noon on Thursday 29 September
2022**

Interviews are expected to take place
week commencing 12 September 2022

For further details, please visit our
website: <https://www.bolton.ac.uk/staff-area/professional-services/about-hr/vacancies> or request this by email:
jobs@bolton.ac.uk.

If you would like to apply for the above
role, please submit a covering letter (no
more than 2 sides of A4) confirming your
current salary, right to work in the UK
and suitability for the post together with a
full CV by email to: jobs@bolton.ac.uk
Alternatively, please complete our
University application form which can be
found on our website.

Please ensure that your application
specifies whether you would like to work
full-time or are seeking to job share /
work on a part-time basis.

Please also provide a clear indication of
your specialist areas of expertise and
remember to quote the reference
number.

Candidates must be eligible to work in
the UK, for more information please visit
<https://www.gov.uk/check-uk-visa>. No
agencies.

The University of Bolton is a “Teaching Intensive, Research Informed” higher education institution whose distinctive high quality, student-focussed, undergraduate and postgraduate programmes attract students from all over the world.

An exciting opportunity has arisen in the Centre of Film FX at the University of Bolton for a talented and innovative Lecturer in Special Effects Modelmaking due to the growth and development of the portfolio of programmes within the subject group.

The key duties of the role-holder will be to contribute to the delivery, development, research and administrative support of computing associated programmes across the Academic Group/School, which will include the academic and personal support of students.

Although a first degree/higher qualification in a related subject is essential, the University is particularly interested in candidates with a strong professional/industry background in the field of Special Effects in Modelmaking and a willingness to achieve a teaching qualification/HEA accreditation within dedicated timescales.

There are a number of different professional valued skillsets across the field of MMFX Candidates ideally would be able to demonstrate high level professional skills in one or more of the following areas.

- Moulding and casting techniques
- Resistant material manipulation and machining
- Painting and surface finishes

In addition, it is desirable to have a good understanding/awareness of structures, mechanisms and electrical/electronic systems.