



## Lecturer in Special Effects Modelmaking

### Department:

School of Arts and Creative Technologies  
Ref : CRT-114/A

### Post:

Full-time

### Salary:

Competitive Salary in the range of  
£37,467 – £43,434 per annum

### \*Closing date for applications:

12:00 noon on Thursday 7 July 2022

Interviews are expected to take place  
week commencing 18 July 2022

For further details, please visit our  
website: <https://www.bolton.ac.uk/staff-area/professional-services/about-hr/vacancies> or request this by email:  
[jobs@bolton.ac.uk](mailto:jobs@bolton.ac.uk).

If you would like to apply for the above  
role, please submit a covering letter (no  
more than 2 sides of A4) confirming your  
current salary, right to work in the UK  
and suitability for the post together with a  
full CV by email to: [jobs@bolton.ac.uk](mailto:jobs@bolton.ac.uk)  
Alternatively, please complete our  
University application form which can be  
found on our website.

Please ensure that your application  
specifies whether you would like to work  
full-time or are seeking to job share /  
work on a part-time basis.

Please also provide a clear indication of  
your specialist areas of expertise and  
remember to quote the reference  
number.

Candidates must be eligible to work in  
the UK, for more information please visit  
<https://www.gov.uk/check-uk-visa>. No  
agencies.

The University of Bolton is a “Teaching Intensive, Research Informed” higher education institution whose distinctive high quality, student-focussed, undergraduate and postgraduate programmes attract students from all over the world.

An exciting opportunity has arisen in the Centre of Film FX at the University of Bolton for a talented and innovative Lecturer in Special Effects Modelmaking due to the growth and development of the portfolio of programmes within the subject group.

The key duties of the role-holder will be to contribute to the delivery, development, research and administrative support of computing associated programmes across the Academic Group/School, which will include the academic and personal support of students.

Although a first degree/higher qualification in a related subject is essential, the University is particularly interested in candidates with a strong professional/industry background in the field of Special Effects in Modelmaking and a willingness to achieve a teaching qualification/HEA accreditation within dedicated timescales.

There are a number of different professional valued skillsets across the field of MMFX Candidates ideally would be able to demonstrate high level professional skills in one or more of the following areas.

- Moulding and casting techniques
- Resistant material manipulation and machining
- Painting and surface finishes

In addition, it is desirable to have a good understanding/awareness of structures, mechanisms and electrical/electronic systems.